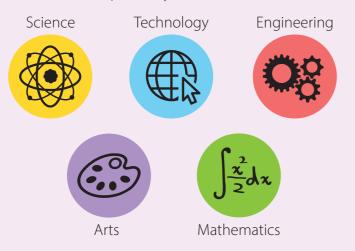


SALESIAN ENGLISH SCHOOL 幼英文學校

# Intro to STEAM@Salesian

#### Welcome!

Welcome to Salesian English School! Welcome to the world of science and mathematics! In this issue, we will show you how we inspire and equip our students in the world of STEAM (Science, Technology, Engineering, Arts and Mathematics)! Let us share with you the happy moments of learning science in our school in the previous year.



#### **Facilities**

STEM activities are usually held in laboratories around our campus. From experiments to research to inventions, students can perform their investigative works and join workshops with the aid of our facilities in these labs.

# **Exhibitions**

#### 56th Joint School Science Exhibition

As one of the oldest and most prestigious local STEM events in Hong Kong, we have been participating in JSSE for many years. Each year, students need to work as a team to research on a daily life issue, which by means of an innovative invention using their talents from all STEM aspects, to come up with creative solutions to address the issue. The product invented will then participate in the JSSE exhibition being held during summer holiday.





With reference to the theme "Rhythm", our students invented "Re:RATrix", a reusable rapid antigen testing device with storage and personalised skins feature. We aimed at reducing the wastage of single-use plastic while allowing users to add a personal touch on the design. Our team with 29 students showcased the final product to visitors in the exhibition held in late August and won "The most popular booth" award.



STEAM activities showcase Academic year 2022-23



Physics Lab (Rm 613)

Chemistry Lab (Rm 614)



Biology Lab (Rm 612)



Computer Lab (Rm 414)

Mobile Learning Lab (Rm 515)



#### Projects of previous years

The following showcased some prominent projects that our students had developed in the last few years. Some ideas are already adopted by companies and are at service now!

54 <sup>th</sup>	幫謹里 TAiL⊕RiE
52 <sup>nd</sup>	鐵達嚟 Teet Tat Lay
50 <sup>th</sup>	

INFOMNIBUS 指 南 P

App for managing calorie intake (Most popular booth & best demonstrator)

Intelligent railway system (1<sup>st</sup> place in proposal competition) (Overall: 1st Runner up) (Most popular booth & best demonstrator)



# **Events**

#### **Junior Form Science Exhibition**

To let students to have a taste of the JSSE experience, we adopted part of the competition into our junior form IS curriculum. Under the premise of the theme "Journey", S1 and S2 students are required to reflect on the usage of science in bringing convenience and promoting sustainable development in a journey.



#### S3 STEM Fun Day

We arranged a micro:bit Model Hovercraft Competition for all S3 students during the post-exam period. Through computer programming, students tried to operate a hovercraft. In an attempt to win the competition, students collaborated with each other and applied their knowledge of hovercraft construction and programming to operate a hovercraft successfully.



### Each junior-form class forms a team

of four to design an egg-drop device, which protects an egg from breaking from a two-storey drop by using eco-friendly materials only. Members of the JSSE team also participated in an exhibition match to demonstrate how to innovatively design a device which reduces impact force.

# Workshops

#### **Forensic Science Workshop**

"Introduction to forensic science workshop" are co-organized by the Gifted Education Team, STEM Team, the Integrated Science Panel and HKFYG Creative Education Unit. The workshop provides students with ample opportunities to participate in different forensic activities, including identification of fabrics and hairs, collection of fingerprints and shoeprints and etc. Students can understand modern forensic techniques and drill on their logic thinking, observation skills and analytical skills.

### Lantern - making Workshop

Jointly organised by the Reading promotion team and Art club, we invited Dr. Anna Kwong from HKUST to guide us through a workshop on how to make electronic paper lantern by taking inspiration from western architecture masterpieces.

#### **Experiential Learning Day**

In order to promote STEAM learning, we organised the Experiential Learning Day on November 2022. We welcomed primary school students to join our STEAM workshops, such as electrostatic stickers DIY, coding for mini game, gardening and experiencing the excitement of controlling robots and drones. Our students became instructors to the juniors. An enjoyable day they had!

#### QF

**Minecraft campus tour** 



https://bit.ly/3SeaNV\

Wanna know more? Just visit our school's website for the latest news in our school's STEAM education development.



SS Discovery channel

To further promote self-

directed learning, our

teachers regularly make

short clips on Youtube to

introduce interesting and

 VR Campus Tour

 You can tour around

 our virtual campus too!

 Link: http://vr.ssshk.edu.hk/

 **VR Campus Tour** 

SCIENCE © S A L E S I A N



Acknowledgements: STEAM Team,

Science, Mathematics & Technology Education KLA, Gifted Education Team, Robotics Club and Robotics Team, Programming Design Club, Academic Affairs Committee, JSSE Sub-committee, Multimedia Production Team

Salesian English School, 2023

### **SALESIAN ENGLISH SCHOOL**

16 Chai Wan Road, Hong Kong Tel: 2560 2134 / 2884 3581 Web: http://www.ssshk.edu.hk Email: admin@ssshk.edu.hk

Space seeds cultivation programme Co-organised with the gifted

education team, the programme offers students to grow seeds of different plants delivered from China's space station. Students recorded the growth of seeds every day after germination for a month and tabulated the results.

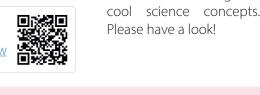






More discoveries ahead...

l ink<sup>.</sup>



## Science

# Technology

### Integrated Science

#### Wetland park guided tour

Throughout the school year, we trained twenty S3 students to be outstanding leaders, which give a guided tour of Hong Kong Wetland park to S1 students during the S1 Life-wide learning Activity Day. Students have chances to appreciate the behaviour of migratory birds and wetland flora and fauna.



# Biology

#### Sandflat field study tour

This field study allowed students to study the ecosystem and biodiversity of sand flat. Under the guidance of instructors from Ho Koon Nature Education Centre, students participated in the sampling, data analysis and presentation of findings, which further their understanding of marine organisms living in sand



#### **Eastern District Drone Training Course**

Our school participates in the Eastern Drone Training Program to expose students to more oriented STEAM education. During the recruitment process, a large number of students were interested in this program. During the course, the students performed very well and were very interested in the control and theory of drones.

#### InnoTech Expo

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The exhibition showcased the progress of our country's technological innovation and scientific development under the 13th Five-year plan, as well as the innovative breakthrough of Hong Kong in the past 25 years. Students can know more about the recent STEM development of our country and Hong Kong.





Robo-soccer competition

The competition requires

students to program and

assemble robots. Students

were required to assemble

circuit boards, motors and

wires from scratch, and then

program and create control

software. They applied

knowledge from different

disciplines to build their own

unique program-controlled

robots creatively.

### Chemistry **CUHK Popular Science Talk**

To further convey the concept of sustainable development to our chemistry students, we attended the talk "Can We Turn Carbon Dioxide into Fuels?" delivered by our alumni, Dr. Donald Chan from the Chemistry department of CUHK. Students were introduced with new insights in sustainable fuel production and gained first-hand experience in different analytical chemistry equipment from the complimentary lab visit provided after the talk.

**Physics** 

CLP Low Carbon Energy

The Physics and Chemistry

Departments arranged a visit to

the CLP Low Carbon Energy

Education Centre in the City

University of Hong Kong after

the school dismissal ceremony.

Through the guided tours and

exhibitions, students were able

to gain a deeper understanding

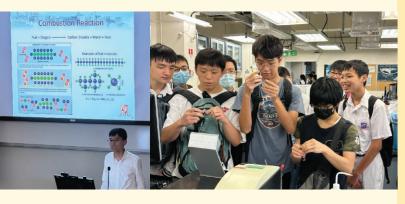
of the feasibility and importance

of various low carbon energy

sources and their future

development

**Education Centre Visit** 







### Biotechnology Species identification workshop

Collaborated with CARITAS Chan Chun Ha Field Studies Centre, This workshop teaches skills in species identification under the biotechnology elective of DSE Biology, including DNA extraction electrophoresis, identify GM food, as well as dissect drosophila larva observe polyten chromosomes.

#### work in biology Our S5 and S6 students participated in a research project lead by Prof. Kennedy Chan (HKU Education) on using innovative SBA tasks for teaching scientific inquiry.

Effective use of practical

Throughout the two-year project, students gradually had a deeper understanding in research skills and aided S6 students to get outstanding results in the 2023 DSE exam.



#### In-house programming curriculum

Ale We adopt a school-based curriculum on IT education for junior form students, to help them  $\overline{\phantom{a}}$ grasp the basics of programming skills and SCRATCH artificial intelligence (AI) for future endeavours.

- **S1:** AI, Micro:bit (Python-Blocks language), Scratch (Blocks language)
- **S2:** Al, Micro:bit Cutebot (Robot & Python: Text-based language)
- **S3:** HTML, JavaScript, AI, Database & SQL

# Engineering

#### Robomaster youth tour

RoboMaster is a brand-new format of robot combat competition founded by DJI, in which participants form teams and engage in 4 VS 4 tactical shooting battles by operating their self-developed or modified robots themselves. With dedication and cooperation, our team won the 1st runner up in the heat held in summer 2022!



#### Robot Intelligence – DIY **Competition (RI-DIY)**

RIDIY is a robotics competition focusing on skills in instant problem-solving, robotic design, component assembly as well as programming. This year, our robotics team members built a Lego EV3 which can travel great distance without the use of wheels. Their hard-work and creativity eventually won us some prizes!



### FIRST<sup>®</sup> LEGO<sup>®</sup> League Challenge (FLL)

team members used Lego SPIKE™ Prime robot to complete a series of assigned tasks, which required good skills in robot design, coding, precise control and teamwork. All of our four teams participated won second-class honour award.

#### World Robotics Olympiad (WRO)

WRO HK is an annual robot competition using Lego EV3 Mindstorm robots and programming to perform challenging tasks. Our robotics team has been participating in the competition since 2014 and winning for a few times already! This year in "Space Mission", students need to use their creativity to complete 10 missions in one go within 2 minutes.



# **Mathematics**

#### Math Week

To popularise the use of mathematics in a fun and challenging way, we organise a funfair every year to provide a variety of mathematics-based game booths to students. Popular games in the funfair, like 24 battles, colouring puzzles and Rubik's cube speed-run, allow students to practise logical deduction and mathematical skills which they always find interesting.

#### Math elite training / competitions

For students who love solving challenging mathematical puzzles, our maths team provides ample training and chances for them to participate in mathematics competitions of different levels. From Hong Kong International Mathematics Olympiad to the Greater Bay Area Competition, our maths elites have really outstanding achievements every year!



#### S1 Orienteering activities

Jointly organised with the Learning Across Curriculum Team, all activities in this post-exam orienteering run were conducted in English only. S1 students had to visit checkpoints of different subject run by S4 students, cooperate with classmates, and complete the designated tasks together by using their STEM and language skills.

#### S2 STEM Project



Each year we deliver a Self-directed learning (SDL) module to our S2 students, which involve the collaborative work among the Integrated Science, Mathematics and Computer Literacy curriculum. The project takes inspiration from the COVID-19 pandemic and requires students to conduct scientific investigation and engineering design process to design an indoor slide for children to play with. This module once won the prizes of the SDL Teacher Award Scheme organised by HKU during the pandemic.

# **Extra-curricular** Activities

#### Academic clubs

Many STEAM activities are held during meetings organised by different ECA clubs throughout the year, including



#### Major Awards

Here lists the major prizes won by students in 2022-23.

Prizes (2022-23 ac	52 (ð	
Events / Competitions	Awards	
Science		
HKASME Hong Kong Biology Literacy award (22-23)	<ul> <li>First class honour (x1)</li> <li>Merit (x2)</li> <li>Active participation (x1)</li> </ul>	
Space seed programme	<ul> <li>Best cooperation award</li> <li>Merit</li> </ul>	
Chemists Online "Self-study Award Scheme	<ul> <li>Diamond (x4)</li> <li>Silver (x1)</li> <li>Bronze (x1)</li> </ul>	
Technol	ogy	
56 <sup>th</sup> Joint School Science Exhibition	<ul><li>Finalist</li><li>Most popular booth</li></ul>	
Engineering		
HK Primary and Secondary Schools Environmental Protection Wind Turbine STEM Creative Competition	<ul> <li>Environmental Design Award: First prize</li> <li>Most popular video clip: Second prize</li> </ul>	
World Robotics Olympiad 2023	<ul> <li>Silver Lego Award</li> </ul>	
RoboMaster Youth Tournament 2022 - Heat	<ul> <li>1<sup>st</sup> Runner Up</li> </ul>	
Robotics Intelligence DIY 2023	<ul> <li>3 RIDIY Stars Level (x2)</li> <li>Best Challenge Spirit Award</li> </ul>	
FIRST <sup>®</sup> LEGO <sup>®</sup> League Challenge 2022-23	<ul> <li>Second class honour (x4)</li> </ul>	
Mathem	atics	
Greater Bay Area Gifted Math Competition (Hong Kong) 2022	<ul> <li>Silver award</li> </ul>	
Greater Bay Area Mathematical Olympiad Preliminary Round 2023 (HK Region)	<ul> <li>First class honour (x1)</li> <li>Second class honour (x14)</li> <li>Third class honour (x16)</li> </ul>	
HKIMO 2023 - Heat	<ul> <li>Gold award (x1)</li> <li>Silver award (x10)</li> <li>Bronze award (x5)</li> </ul>	
40 <sup>th</sup> Hong Kong Mathematics Olympiad	<ul> <li>Honourable mention (x2)</li> </ul>	
HKIMO 2023	<ul> <li>Silver award (x2)</li> <li>Bronze award (x6)</li> <li>Merit (x1)</li> </ul>	





